

Overview of the units for Semester 2 2016

Year 1

English:

Unit 5: Examining language of communication — questioning

Students listen to, read, view and interpret texts with animal characters to explore how they reflect human qualities. Students create an animal character to be included in a literary text, and discuss their choices in an interview.

Unit 6: Retelling cultural stories

Students listen to, read, view and interpret picture books and stories from different cultures. They write, present and read a retell of their favourite story to an audience of peers.

Unit 7: Creating digital procedural texts

Students listen to, read, view and interpret traditional and digital multimodal texts, to explore the language and text structures of procedure in imaginative and informative contexts. Students create a digital presentation of a procedure from a literary context.

Math

Unit 5:

Book display –Students order objects based on length using uniform informal units.

Pantry puzzle –Students measure and compare the lengths and capacities of two pairs of objects using uniform informal units.

Unit 6:

Exploring giving and following directions - Students use the language of direction to move from place to place.

On time –Students explain time durations and tell time to the half hour.

A handful of beans –Students describe number sequences resulting from skip counting by 2s, 5s and 10s. Count to and from 100 and locate numbers on a number line.

Unit 7:

Half a strip of paper - Students partition a whole into halves and identify halves of a whole.

Recognising coins

Will it? Won't it? Might it? - Students classify outcomes of simple familiar events.

Cool calculations - Students carry out simple addition and subtraction.

Unit 8:

Favourites –Students collect data by asking questions, draw simple data displays and describe data displays.

Number mathematical guided inquiry - Students use strategies to reason and solve inquiry questions.

Science

Unit 3: **Changes around me** - Students explore the features of, and observable changes to, a sky and landscape, and describe the effect on everyday lives of the change from day to night.

Unit 4: **Light and sound** – Students manipulate materials to observe how light and sounds are produced, and how changes can be made to light and sound effects.

Geography

Unit 1: **How do people use places?** Students explore how spaces within a place can be rearranged to suit different purposes.

Unit 2: **What are places like?** Students explore the different features of places and how these can be cared for.

Health

Daniel Morcombe Unit: Students learn how to recognise, react and report when they feel unsafe or find themselves in situations that can have a significant detrimental effect on their physical, psychological or emotional wellbeing.

The Arts

Unit 3 – **Media** - Students explore the popularity of animation and develop a flip book for a character they have created.

Unit 4 – **Dance** – Students use the human body to express ideas, considering particular audiences and particular purposes, through dance elements in movement phrases.

Technology

Unit 2: **Information, Materials and Systems** – Students explore how resources are used to make products for particular purposes and contexts and that resources have characteristics that can be matched to design requirements.